OCCUPATION う 「 ア メ ト GC MRZSMY

- (1)—ALL INHABITANTS MUST BE INDOORS BY 11 P.M. AND MUST NOT LEAVE THEIR HOMES BEFORE 6
- (2)—WE WILL RESPECT THE POPULATION IN GUERNSEY; BUT, SHOULD ANYONE ATTEMPT TO CAUSE THE LEAST TROUBLE, SERIOUS MEASURES WILL BE TAKEN AND THE TOWN WILL BE BOMBED.
- (3)—ALL ORDERS GIVEN BY THE MILITARY AUTHORITY ARE TO BE STRICTLY OBEYED
- (4)-ALL SPIRITS MUST BE LOCKED UP IMMEDIATELY, AND NO SPIRITS MAY BE SUPPLIED, OBTAINED OR CONSUMED HENCEFORTH. THIS PROHIBITION DOES NOT APPLY TO STOCKS IN PRIVATE HOUSES.
- (5)—NO PERSON SHALL ENTER THE AERODROME AT LA VILLIAZE
- ALL RIFLES, AIRGUNS, PISTOLS, REVOLVERS, DAGGERS, SPORTING GUNS, AND ALL OTHER WEAPONS THE ROYAL HOTEL BY 12 NOON TO-DAY, JULY 1. WHATSOEVER, EXCEPT SOUVENIRS, MUST, TOGETHER WITH ALL AMMUNITION, BE DELIVERED AT
- ALL BRITISH SAILORS, AIRMEN AND SOLDIERS ON LEAVE IN THIS ISLAND MUST REPORT AT THE POLICE STATION AT 9 A.M. TO-DAY, AND MUST THEN REPORT AT THE ROYAL HOTEL.
- (8)-NO BOAT OR VESSEL OF ANY DESCRIPTION, INCLUDING ANY FISHING BOAT, SHALL LEAVE THE HAR-TARY AUTHORITY, TO BE OBTAINED AT THE ROYAL HOTEL. MILITARY TO LEAVE. FROM SARK OR FROM HERM, OR ELSEWHERE, MUST REMAIN IN HARBOUR UNTIL PERMITTED BY THE BOURS OR ANY OTHER PLACE WHERE THE SAME IS MOORED, WITHOUT AN ORDER FROM THE MILI-ALL BOATS ARRIVING FROM JERSEY,
- PETER-PORT, AND WILL OBEY HIS INSTRUCTIONS. THE CREWS WILL REMAIN ON BOARD. THE MASTER WILL REPORT TO THE HARBOURMASTER,
- (9)-THE SALE OF MOTOR SPIRIT IS PROHIBITED, EXCEPT FOR USE ON ESSENTIAL SERVICES, SUCH AS DOC-ARE IN POSSESSION OF A PERMIT FROM THE MILITARY AUTHORITY TO OBTAIN SUPPLIES. TORS' VEHICLES, THE DELIVERY OF FOODSTUFFS, AND SANITARY SERVICES WHERE SUCH VEHICLES
- THESE VEHICLES MUST BE BROUGHT TO THE ROYAL HOTEL BY 12 NOON TO-DAY TO RECEIVE THE
- THE USE OF CARS FOR PRIVATE PURPOSES IS FORBIDDEN
- (10)—THE BLACK-OUT REGULATIONS ALREADY IN FORCE MUST BE OBSERVED AS BEFORE
- (11)—BANKS AND SHOPS WILL BE OPEN AS USUAL

(Signed) THE GERMAN COMMANDANT OF THE ISLAND OF GUERNSEY JULY 1, 1940.